



Foundations of Trustworthy AI – Integrating Reasoning, Learning and Optimization
TAILOR

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Synergies Industry, Challenges, Roadmap concerning autonomous acting in AI systems

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Table of Contents

Summary of the report	4
Introduction to the Deliverable	4
Process and people	4
Part I : Industry, Challenges, and Roadmap in TAILOR	5
Industry	5
Theme Development Workshops (TDWs)	5
Future Mobility - Value of Data & Trust in AI (October-2021)	5
AI in the public Sector (November 2021)	6
AI for Future Healthcare (January 2022)	6
AI for Future Manufacturing (October 2022)	7
AI Mitigating Bias & Disinformation (November 2022)	7
AI for Future Energy & Sustainability (May 2023)	8
Trusted AI: The Future of Creating Ethical & Responsible AI Systems (September 2023)	9
Categories	10
TAILOR Data Challenges	12
Smarter Mobility Data Challenge, EDF + Manifest AI + Inria(Oct. Dec. 2022)	12
L2RPN II: Towards Carbon Neutrality, RTE and Inria (June-Sept. 2022)	13
MetaLearn 2022, Inria, Leiden U., and TU Eindhoven (Summer 2022)	14
Brain Age Prediction from EEG Challenge, NeuroTechX (Nov. 2022)	16
Crossword puzzle	16
ML for Physical Simulations (aka Scientific Machine Learning – SciML)	17
Mind your buildings (feb 2023)	17
Roadmap	19
PART II: Synergies WP5 with Industry, Challenges, and Roadmap in TAILOR	20
About WP5	20
Extended and multi-facet models of the world dynamics and tasks (Task 5.1)	20
Integrating data-based methods with model-based methods in deciding and learning how to act (Task 5.2)	21
Learning for reasoners and planners, and reasoners and planners for learning (Task 5.3)	21
Monitoring and controlling to make actions AI trustworthy in the real world (Task 5.4)	21
Synergies with and relevance to industry	22
Synergies with and relevance to the (data) challenges	22
Table	23
Synergies with the TAILOR roadmap	23
Conclusion	24

Summary of the report

This report is about the synergies between the industry and the data challenges put forward in TAILOR on the one hand and the academic work explored in WP5 (Deciding and Learning How to Act) on the other. The document consists of two parts.

Part I summarises the TAILOR activities and results regarding industry. This mainly concerns the Theme Development Workshops, the Data-challenges, and the roadmap of trustworthy AI.

Part II summarises the specific aspects of these synergies concerning WP5. It identifies research avenues opened by the Theme Development Workshops concerning the use of planning and learning how to act. It also highlights the Data-challenges as well as the short- and long-term scientific challenges of the strategic roadmap involving planning, such as common-sense reasoning and theory of mind-reasoning.

Introduction to the Deliverable

This report is one in a group of five Synergies-deliverables in TAILOR, each pertaining to one of the five TAILOR scientific work packages (WPs 3-7), as shown in the table below. Each of the five Synergies-deliverables reflects on synergies between the scientific work done, and the work of WPs 2 “Strategic Research and Innovation Roadmap” which also includes data-Challenges, and 8 “Industry, Innovation and Transfer program”.

Scientific WP	Title
WP3	Trustworthy AI
WP4	Integrating AI Paradigms and Representations
WP5	Deciding and Learning How to Act
WP6	Learning and Reasoning in Social Contexts
WP7	Automated AI

Each of the five deliverables has two parts:

- Part 1 is introducing the work in WPs 2 and 8 and is the same in all the reports:
 - summarises the TAILOR industry activities, challenges and roadmap and was developed in joint efforts of participants of all the involved WPs. It is included here in order to make the deliverable self-contained.
- Part 2 is proper to the WP.
 - developed within each WP and positions the WP w.r.t. the first part.

This report, D5.4, is about the synergies between the scientific work on Deciding and Learning How to Act and the data-challenges, industry efforts and roadmap work.

Process and people

All five scientific WPs have been represented in the joint working group for the first, common part. This joint working group was led by TNO with support from the project management office at LiU.

Table 1 below lists the people involved in writing the common part.

The project industry partners have all been engaged in WP2 (Roadmaps and Challenges) and WP8 (Industry).

Partner ID / Acronym	Name	Role
TNO	Wico Mulder	WP6, process lead
INRIA	Marc Schoenauer	WP2
DFKI	Janina Hoppstaedter	WP8
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TU/e	Joaquin Vanschoren	WP7
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LiU	Trine Platou	WP1, process support

Part I : Industry, Challenges, and Roadmap in TAILOR

(To go to the WP-specific part of this report, click [here](#))

Industry

Theme Development Workshops (TDWs)

TAILOR has organised so-called Theme Development Workshops (TDWs) during which players from industry and academia discuss challenges and key AI research topics in a certain area or in a specific industry sector. In total, seven workshops have been organised. This section provides a brief summary of the industrial challenges obtained from the outcome of those TDWs. Full reports can be retrieved from the Tailor website.

Future Mobility - Value of Data & Trust in AI (October-2021)

DFKI and ZF Group presented on AI techniques related to self-driving cars. An overarching challenge is to deal with safety and security. There is a strong need for robust metrics and automated checking of the quality of data and labels. Furthermore, robustness of algorithms to unforeseen environmental changes and adversarial attacks is something to work on, as well as topics related to explainability. Also privacy was discussed, pointing to the need for safe and controllable forms of data sharing, learning from anonymized and encrypted data and forms of federated learning. Volkswagen AG stressed the difference between invention and innovation. There is an overarching need for valorisation of research results and a data driven approach to innovation. Also understanding (getting grip on) the aspects of trust is a major concern since this is in the end what will define the success of innovative AI solutions in the eyes of end-users.

During the workshops it was discussed on how AI algorithms could monitor and detect situations to decide when it is necessary to hand over control to a human. The need for education, familiarity and adoption of AI driven approaches throughout the whole sector was expressed. It was also perceived that the act of estimating the business value of data for different types of users was found to be complex. Also the difference between explainability and trust was found to be complex and hard to generalise across different domains.

AI in the public Sector (November 2021)

Upcoming technological solutions and adoption of transformation processes in the context of cities and municipalities, urges the need for urban labs. Education and methods that foster the growth of startups and scaleups, which are booming in the overall domain of AI, are important for economic growth. There is also a need to keep a grip on the lawful and ethical aspects of AI. Upcoming Data and AI-ACTs were discussed. Since the rise of AI application comes with an increasing number and type of risks and societal threats, opinions were discussed on the leading role of the public sector in how it should address the various aspects of trustworthy AI.

The breakout sessions addressed fairness, accountability, transparency, explainability which are generic concepts that underlie the overall need for guaranteeing safety of AI systems. The challenge is to allow technology to evolve from within a human-centric paradigm. Reliability plays a crucial role in this. Attention for education and career development was conceived as very relevant for further adoption of AI in our society. There is also still a strong need for techniques that can better deal with the timeliness, complexity, availability and quality of data.

AI for Future Healthcare (January 2022)

The Luxembourg Institute of Health presented on the role of AI in healthcare using data driven methods in numerous fields, e.g. efficiency in diagnostics and precision medicine. These methods aim for economic savings, prevention and better patient care. Barcelona Supercomputing Center explained the field of genomic data science. Both organisations stressed the urge for quality standards, common analysis standards and pipelines as well as data sharing in terms of federated access, discovery systems and federated learning. Some of the key technology areas with applications in the healthcare domain are Natural Language

Processing, deep learning for imaging and detection, and tools for adequate decision making.

Philips Research stressed the importance of responsible usage of data and recent developments of using AI techniques in the field of MRI scanning. The fourth presentation, held by NTT Data, was about healthcare systems which make estimations and predictions about population health, care needs, healthcare professionals' decision-making and direct healthcare to persons using data centric approaches. It is challenging to guarantee the sustainability of the healthcare system to be resilient and flexible when facing threats.

In the workshops, the following needs for AI (research) were identified: 1) standards on frameworks that can support AI trustworthiness, including data quality, privacy enhancing technologies and data sovereignty. 2) explainability of AI models for trust as well as regulatory compliance. 3) the availability of adequate infrastructure for the conception, development, and validation of AI systems. 4) to understand how decision making and practitioners' behaviour are affected when AI detection and decision making systems will get more and more into play. It was also concluded that support for education and career development is needed.

Solutions that involve the monitoring of patients through daily interaction, stress the attention for further inclusion of social psychology and related disciplines into the field of AI research and innovation. Like persuasive technologies in various marketing domains, nudging and learning in social contexts were found to be crucial in advanced advisory and coaching systems. In the context of dialogue based interaction, dealing with ambiguity was mentioned as one of the key areas to improve upon.

AI for Future Manufacturing (October 2022)

DFKI started with a keynote on the topic of industrial AI across industry 4.0 and how it encompasses competitive manufacturing processes. Examples include predictive maintenance, planning, zero-error production and quality monitoring. Directions go in using cyber-physical systems and hybrid-ai solutions. The ZF group continued and highlighted the need for explainable AI. The third talk was given by CIIRC on robotics and edge-computing and ABB concluded the series of presentations. Both urged for higher quality of data in order to reach the required levels of reliability of AI solutions.

In the breakout sessions it was discussed to what extent an industry can give guarantees on AI trustworthiness of its products. E.g. how to verify that a solution is trustworthy, and the question who takes responsibility during deployment: supplier(s) or customer? A different group discussed the challenges around training AI models without giving up data sovereignty. Approaches to share models instead of data were addressed. The application areas of design and assembly demand for richer and transferable models and machine learning techniques for running simulations and algorithms that are robust to different types of sensors. In manufacturing for the space-industry the challenge of energy-efficient AI methods was mentioned. In the session about zero defect production and the session synthetic data generation the challenges were identified: the need for formal representation of data, ageing of models, lack of training data, and dealing with false alarms.

AI Mitigating Bias & Disinformation (November 2022)

The participating organisations discussed the difference between *misinformation*, which is understood to be false or incorrect information, and *disinformation* which describes false information that has been purposefully spread to deceive others. The idea of psychological inoculation functions similar to vaccines, as it may be possible to protect people from misinformation by either warning them of the fact that they are about to be misled or by pre-emptively providing them with the correct information, if false information about an issue is currently being spread. However, just with fact-checking, there are issues of scaling this solution, as anticipating each new misinformation trend is incredibly difficult.

Main concerns mentioned were on misusing AI technology and the increasing speed at which disinformation evolved and spread. Deepfake generation and detection methods deserve serious attention. On the front of deepfake generation models, it appears that diffusion-based models are now surpassing GAN-based methods in terms of realism and quality. In terms of detection approaches, a variety of approaches seem to be necessary, including for instance fingerprinting approaches, data augmentation (for more robust training), and person-specific biometric/semantic approaches. It was discussed whether neuro symbolic approaches could help in addressing these challenges.

From an AI perspective, a big challenge is how to build tools that help AI systems to “understand” human social rules, that recognize potential social biases, and possibly correct their effect on the system. On the topic of generative models, the evaluation of the performance of large language models was identified as challenging. It is important to know the quality and fit of generated text regarding the content and the message conveyed in it. Last but not least, AI-driven social media is found to be the key arenas for shaping public opinion, political controls. Many challenges lie here, and regulations might be a necessary measure, as they play a central role in our society and thereby in every industrial domain.

AI for Future Energy & Sustainability (May 2023)

ABB explained in their keynote how AI contributes to the integration of renewable energies, supply forecasts and monitoring & prevention. They mentioned the importance of balancing the potential benefits of AI with its environmental impact. Sharing best practices and leveraging collective intelligence is a key step in creating sustainable solutions, as it enables organisations to learn from each other and work together towards a common goal.

The keynote of ETH Zurich was about disruption of the legacy energy system from fossil fuels towards renewable energy sources. AI is playing a pivotal role in smart grid management, predictive maintenance, energy storage, and optimization. However, this comes with challenges on adoption to new power demand patterns and controlling new sources of flexibility. Other challenges associated with the use of AI in the energy system that were identified are: data privacy, data security, explainability, transparency, and accountability. Each of these challenges needs to be addressed to ensure that AI is used responsibly and effectively in the transition towards a sustainable and intelligent energy future.

The third presentation, given by TNO stressed the increasing role of AI as asset moderator, and discussed concerns about feasibility and safety due to the high responsibility involved.

While implicit competition, especially price-based, could align well with AI, there are still many unanswered questions. Moreover, market-based competition, which is prevalent in the energy system, poses its own challenges. Additionally, the governance of distributed energy system operation needs to be better defined. It should be treated as an organisational challenge where AI handles responsibilities. Interoperability is also essential; designs should contribute to the broader picture instead of focusing on isolated systems.

This was also the message in the closing keynote given by EDF. Two challenges were mentioned: first, how to build a generic and trustworthy AI model for time series data, which is useful for several applications such as peak load estimation, flexibility management, network balancing and customer consumption analysis. Besides the operational constraints of data quality, an important regulatory constraint is the European GDPR, as individual load curves are classified as private information. Therefore, it is imperative to build models that are generic, privacy preserving, and robust against attacks all while maintaining good performance levels. The second challenge was how to build explainable AI models when dealing with multimodal data. The data collected can be either structured (tables, time series, contract information) or unstructured (emails, audio transcriptions, power plant photos, drone photos, etc.). The goal is to build an AI model that can handle all this variety of data, while being able to explain how the output is obtained.

The breakout sessions discussed various examples of domain related problems such as addressing responsibility, as well as complexity in operational management. It was stressed the importance of approaching the challenges in a multi disciplinary approach. The promises of AI in the energy sector are manifold; on improving energy production (nuclear, hydro, renewable) by monitoring, fault detection and diagnosis, uncertainty quantification, etc. and in the operation of distribution networks via forecasting models for load, demand and prices can be realised, including its role in getting knowledge of consumer behaviour to help reduce electricity consumption and prepare for e-mobility and interaction using tools for customer relationship management, text and voice processing etc .

Trusted AI: The Future of Creating Ethical & Responsible AI Systems (September 2023)

DFKI offered a comprehensive insight into the European Commission's initiatives in the field of Artificial Intelligence (AI) and provided an overview of the forthcoming AI Act. It also delved into the Commission's strategies to ensure the effective implementation of AI legislation. The presentation outlined various areas where harmonised standards would be developed to operationalize the AI Act's requirements. These areas encompassed cybersecurity, transparency, robustness, accuracy, and the need for advanced explainability methods to generate explanations that are accurate and informative.

The challenges surrounding generative AI encompass a wide array of ethical, societal, and technical considerations. Addressing these challenges requires collaboration among various stakeholders, a commitment to ethical design, and ongoing efforts to ensure the responsible and equitable use of generative AI technology.

The challenges and considerations discussed in the breakout session revolve around the complex task of developing artificial systems that can effectively interact with humans,

anticipate their behaviour, and foster trust. It was also suggested that having many different ethical AI frameworks may be beneficial because of the variety of orientations they apply to. However, to be meaningful, they should be industry and/or use-case specific.

The participants indicated that in the last decade we observe a massive imbalance in resources and talent between private and public sector, aggregated by the fact that currently, 70% of individuals with PhDs in AI find employment in the private sector. To this end, it is a private sector-centred logic that drives what we, as a society, focus on. More funding is needed to develop technology which prioritises public, and not private, values.

An argument was made that the principle-based approach to AI ethics has failed. That is because it is unclear how to evaluate and balance values against each other, how to implement them in technical systems, and how to enforce them in practice. There is a need for a novel set of interdisciplinary skills and on-going governance required to embed ethics in the entire cycle of AI development: from concept development to evaluation. Responsible development of technology requires groundwork, implementation of the processes, documentation, multi-disciplinary collaboration, stakeholder convening, a skills set different from what most academics, ethicists and philosophers traditionally do.

The participants also discussed a regulatory approach to AI ethics through the lens of the AI Act proposal. It was pointed out that the AI Act proposal has two main aims when it comes to AI ethics: i) harmonisation of the vocabulary; ii) making principles enforceable. Experts pointed out that the AI Act does not contain a specific list of ethical principles, but rather requirements which are based on ethical principles. To illustrate, a human agency and oversight principle translates into auditing and impact assessments requirements. Similarly, a transparency principle translates into a requirement of the disclosure of the datasets for the foundation models.

Other challenging aspects that were discussed were a) finding effective control strategies in the interaction between intelligent machines and human agents. For instance, traded control (where a human agent completely relinquishes control at some point in time) might offer advantages in certain cases, while a symbiotic, dynamic interaction (where the amount of contribution may e.g. dynamically and continuously vary) might be recommendable in other cases and b) defining effective mechanisms of responsibility attribution through forms of control that can grant a meaningful (self-)attribution of responsibility across the different controllers and agents that populate a sociotechnical system. This is a challenge that touches many factors affecting human-AI interaction, such as opacity, unpredictability, delusions of agency and so on. A key point is the study of how trust naturally emerges in systems that incorporate the concepts of Theory of Mind (ToM) within their negotiation mechanisms. We have to bridge the gap between theoretical insights, particularly from game theory, and their practical application in real-world scenarios containing human-agent interactions. A crucial caveat is recognizing the limitations of ToM, as human reasoning is inherently imperfect. This exploration is essential for building trust in AI systems that can collaborate effectively with humans.

Categories

Indicatively, in very generic way, one can group industrial challenges as follows:

- Robustness of algorithms
- Managing the quality of data
- Standardisation, verification, certification
- Explainability and transparency of algorithms
- Learning in federated context
- Responsibility
- Education on data driven and algorithmic processes
- Interaction on social level
- Ethical and legal aspects

TAILOR Data Challenges

Within the context of the TAILOR project, computational competitions (originally named as ‘challenges’) were organised aiming to tackle techniques, foster collaboration and address issues related to trustworthiness.

In order to overcome the ambiguity here, we refer to these activities as ‘Tailor-data challenges’.

TAILOR scientists have co-organised data-challenges together with leading industrial groups to create data challenges and hackathons for Trustworthy AI. The ambition is to jointly identify data sets that are suitable for advancing science, in a real-world industrial application setting. The following challenges have been organised in the context of TAILOR, but note that several of these challenges were presented in detail in Deliverable D2.3, “Foundational benchmarks and challenges Report” delivered in August 2022. The ones that were run later (or are still being run now) will be similarly presented in the Version 2 of this Deliverable, D2.6, due at Month 46. Furthermore, all Challenges will be thoroughly analysed in Deliverable 2.4, “Lessons learned from TAILOR Challenges”, also due at Month 46.

Smarter Mobility Data Challenge, EDF + Manifest AI + Inria(Oct. Dec. 2022)

The Smarter Mobility Data Challenge aimed at testing statistical and machine learning forecasting models to forecast the states of a set of charging stations in Paris at different geographical resolutions. Transport represents almost a quarter of Europe’s greenhouse gas emissions.

Electric mobility development entails new needs for energy providers and consumers. Businesses and researchers are proposing solutions including pricing strategies and smart charging. The goal of these solutions is to avoid dramatically shifting EV users’ behaviours and power plants production schedules. However, their implementation requires a precise understanding of charging behaviours. Thus, EV load models are necessary in order to better understand the impacts of EVs on the grid. With this information, the merit of EV charging strategies can be realistically assessed.

Forecasting occupation of a charging station can be a crucial need for utilities to optimise their production units in accordance with charging needs. On the user side, having information about when and where a charging station will be available is of course of interest.

The Dataset consisted of time based status data of 91 charging stations and was posed as a clustering and time series prediction problem. A detailed description of this challenge was provided in Deliverable D2.3 in August 2022, i.e., before the actual start of the challenge: As said above, the results will be described in Deliverable D2.6, and analysed together with the results of all TAILOR challenges in Deliverable D2.4, and we only present them rapidly here.

This challenge [was run on Codalab](#), from October to December 2022. Twenty-eight teams participated in the Development phase, for a total of 296 submissions. However, only eight submitted their best solution to the final phase, and there were three clear winners, well above the others – the first two being very close, clearly above the third one. The winners used CatBoost, an Open Source implementation of Gradient Boosting chosen after some algorithm selection method (pertaining to AutoML). The second team used a weighted average of tree-based regression, tree-based classification (after discretization) and classical ARIMA method. Interestingly, these two teams obtained very close scores (206 vs 209, to compare to 220 for the third one and 255 for the fourth) though using very different approaches. The third team used different CatBoost models.

TAILOR was involved in this challenge through EDF, who was the most pro-active partner in the organisers (together with Air Liquide), providing and cleaning the data, and Inria: Sébastien Treguer participated to the preparation of the data and the design of the scoring function ; Marc Schoenauer was member of the jury, chaired by Cédric Villani, the well-known Mathematician (2010 Field Medal) and Member of French Parliament. A jury was mandatory as the elegance of the solution was one of the criteria.

L2RPN II: Towards Carbon Neutrality, RTE and Inria (June-Sept. 2022)

The “Learning to run a power network challenge 2022” is concerned with AI for smart grids, and is the last of [a long series of challenges](#). All have been built by RTE, the French Power Grid operator, and the Inria TAU team (Isabelle Guyon, Sébastien Tréguer), in collaboration with EPRI, CHA Learn, Google research, UCL and IQT labs.

Power networks (“grids”) transport electricity across regions, countries and even continents. They are the backbone of power distribution, playing a central economical and societal role by supplying reliable power to industry, services, and consumers. Their importance appears even more critical today as we transition towards a more sustainable world within a carbon-free economy and concentrate energy distribution in the form of electricity. Problems that arise within the power grid range from transient brownouts to complete electrical blackouts which can create significant economic and social perturbations.

Grid operators are still responsible for ensuring that a reliable supply of electricity is provided everywhere, at all times. With the advent of renewable energy, electric mobility, and limitations placed on engaging in new grid infrastructure projects, the task of controlling existing grids is becoming increasingly difficult, forcing grid operators to do “more with less”.

This challenge aimed at testing the potential of AI to address this important real-world problem to anticipate future scenarios of supply and demand of electricity at horizon 2050, aiming to maximally use renewable energies to eventually reach carbon neutrality. The challenge was intended to simulate a 2050 power system. One is

expected to develop the agent to be robust to unexpected network events and maintain reliable electricity everywhere on the network, especially when the network is under stress from external events. An opponent, which will be disclosed, will attack in an adversarial fashion some lines of the grid everyday at different times (as an example, you can think of lightning strikes or cyber-attacks). One has also to overcome the opponents' attacks and ensure the grid is operated safely and reliably (with no overloads).

Like the previous ones, this challenge [is run on Codalab](#). A total of 16 participating teams made an entry on the final phase of the competition, among which only 5 were ranked above the baseline. The winner used an AlphaZero-based grid topology optimization. However, it should be noted that they had prior domain knowledge, as they are working on a congestion management solution for the energy sector, based on their topology optimization methodology. The second team used a single-step agent based on brute-force search and optimization tuned on the offline test set. Note that they did try PPO, a popular and usually powerful Reinforcement Learning algorithm, that performed worse here. Interestingly, the third team used no training at all. They choose the best action among 1000 randomly chosen ones, however with bells and whistles here and there. Again, a detailed description of this challenge was provided in Deliverable D2.3 in August 2022, i.e., while the challenge was still running, and further details on the results will be given in Deliverable D2.6.

MetaLearn 2022, Inria, Leiden U., and TU Eindhoven (Summer 2022)

Meta-learning is the field of research that deals with learning across datasets. While Machine Learning has solved with success many mono-task problems, though at the expense of long wasteful training times, Meta-learning promises to leverage the experience gained on previous tasks to train models on new datasets faster, with fewer examples, and possibly better performance. Such challenges obviously pertain to AutoAI (TAILOR WP7). But though grounded on learning, they also imply approaches from Unifying paradigms (WP4), depending on the solutions used by the candidates, and greatly improve the generalisation capabilities (e.g., across domain, see below) of the trained models, thus increasing the trustworthiness of the results (WP3).

Two series of challenges were organised under Isabelle Guyon's (Inria partner) scientific supervision, Meta-Learning from Learning Curves, and Cross-Domain MetaDL. Beyond Isabelle's role, TAILOR participated to the second rounds of both series, by sponsoring the winners' prizes and also through other TAILOR partners than Inria, namely Leiden University (partner #7) and TU Eindhoven (partner #12). All details regarding the datasets and the ranking measures have been given in Deliverable D2.3, but the results were not yet available at the time of writing D2.3, and will be detailed, as said in the introduction of this Section, in both Deliverables D2.6 and D2.4. We are only providing a bird's eye view here.

- **Meta-Learning from Learning Curves. Round 2: performance. w.r.t. dataset size**

In this challenge series, the goal is to train a Reinforcement Learning agent that will choose the algorithm (with its hyperparameters) to use during the optimization. The training is made on meta-examples that are the learning curves obtained on some meta-datasets by some algorithms and given hyperparameters. The agent is evaluated by the Area under the Learning Curve (ALC) which is constructed using the learning curves of the best algorithms chosen at each time step (validation learning curves in the Development phase, and the test learning curves in the Final phase). While, in round 1, the meta-examples were 'performance vs time' curves, in round 2 they were 'performance vs dataset size'. The final score of the submitted algorithm was the worst one obtained out of 3 independent runs with different random seeds.

The results of the challenge were officially announced during the AutoML conference in Potsdam, September 12th – 15th 2023. Ten teams only had submitted entries to the final phase. The winning team used a kind of Direct Policy Search approach, directly aiming at maximising the ALC (thus mixing Optimisation and Learning). They reached an ALC score of 0.39, remarkably stable across the random seeds. The second best score (0.35) was obtained by ... the provided DDQN (Double Deep Q-learning Network¹). It was however less stable than the winning DPS, with a maximum of 0.37. The next two scores (second and third prizes) obtained 0.32 and 0.31 respectively, though they both reached 0.36 as their maximum over the three random seeds. The second team trained an ensemble of models to predict both the performance and the CPU cost of a given algorithm from meta-data, that was used online during the run on the test examples. The third-prized team trained an algorithm comparator using embeddings of both algorithms and datasets, using end-to-end learning on the meta-training datasets.

- **Cross-domain MetaDL - Any way/any shot meta learning**

The goal is to meta-learn a good model that can later quickly learn tasks from a variety of domains, with any number of classes (also called “ways”) within the range 2-20, and any number of training examples per class (also called “shots”), within the range 1-20. All tasks were taken from various “mother datasets” selected from diverse domains, such as healthcare, ecology, biology, manufacturing, and others with the long-term goal to maximise the human and societal impact of the challenge.

The average normalised classification accuracy over all meta-test tasks is used as the ranking metric, and the lowest of three independent runs is used for the final ranking (again, all details are given in Deliverable D2.3).

Different “leagues” were proposed, with corresponding prizes. The two main leagues were the **Free-style** league, in which pre-trained models were allowed, and the **Meta-learning** league, where no pre-training is allowed. A **New-in-ML** league, a **Women** league, and a **Participant of a rarely represented country** league were also given prizes, selected from the participants of the main two leagues (several teams won two prizes, one in the main leagues and one in some under-represented leagues).

¹ van Hasselt et al., Deep Reinforcement Learning with Double Q-learning, AAAI 2016.

The competition started July 1. for the main Development phase, and ended October 31. About 100 teams participated in the Development phase, with almost 400 submissions, 200 being valid. All winners used variations of Deep Learning techniques with specific bells and whistles. Note that the winner of the Meta-Learning league (and also of the New-in-ML league) is the only team which used attention mechanisms.

Brain Age Prediction from EEG Challenge, NeuroTechX (Nov. 2022)

In this challenge, participants were invited to use AI to predict the age of an individual from an electroencephalogram (EEG) recording time series. Such age predictions can be an important path to the development of computational psychiatry diagnosis methods. Computational psychiatry is a new approach in which algorithms are not only used to manage and organise data but also to understand hidden physiological and behavioural signals from the patient. This computational discrimination allows for both computer aided diagnosis (CAD) as well as a deeper understanding of the condition itself through generative models. By inferring the subject's age from their neuroimaging data one can then use the discrepancy between their biological age and estimated age to gather some insight into their individual developmental trajectory. The problem was posed as a regression problem. Each subject was characterised by time-series of EEG recording, with eyes opened and eyes closed. One had to predict the age of the individual.

This challenge [was run on Codalab](#) and was organised by the NeuroTechX company together with TAILOR partner Inria (Sébastien Tréguer). It attracted 36 competitors and more than 500 submissions for the development phase, and 20 made it to the final phase. The winners came way above the other teams, reaching 1.15 prediction score, while teams 2 and 3 were only separated by $3 \cdot 10^{-3}$ around 1.6. Interestingly, they used a mix of expert hand-designed features and classical learning: an Empirical Wavelet Transform was used to extract 3 Intrinsic Mode Functions, obtaining a hybrid time-frequency representation, to which they added classical statistics for brain signal (variance, skewness, kurtosis, Point to point range, Root mean square, Standard deviation, number of zero crossings, Hjorth mobility and Hjorth complexity, Petrosian Fractal Dimension), leading to $3 \cdot 11$ features in time-frequency space. They also computed the so-called Power Spectral Density function through several frequency windows, together with the ratios of power across bands, leading to 9 features in the frequency domain. They then tried several learning algorithms, and found out that RandomForest gave the best results. All their code uses standard Python libraries (generic Scikit-Learn and neurophysiologically-specialised MNE).

Crossword puzzle

Organised by Prof. Marco Gori's WebCrow team at U. of Siena, this challenge has two phases, addressing automated crossword solving and generation, based on common modules hybridising Natural Language Understanding (NLU), Machine Learning and constraint satisfaction, while gathering knowledge and data from

several sources (web search, dictionaries, specialised multilingual schools curricula). Understanding crossword definition goes beyond NLU: Understanding clues requires several logical steps in Language Analysis.

The challenge was about solving and creating crossword puzzles. Crossword solving involves gradual tasks, from traditional clue answering and grid filling to integrated approaches for constrained clue answering, crossword correction, and end-to-end Neuro-Symbolic models. Crossword generation is about finding topic-relevant terms and clues/definitions, and involves the design (or fine-tuning) of some LLM for direct generation of clues/answers.

ML for Physical Simulations (aka Scientific Machine Learning – SciML)

Organised by IRT-SystemX, and co-organised by TAILOR (through its Inria partner) and several industrial partners (including NVIDIA, RTE and Criteo), this challenge intends to promote the use of Machine Learning based surrogate models to numerically solve physical problems, through a task addressing a Computational Fluid Dynamics (CFD) use case related to airfoil modelling. The challenge is held on the Codalab platform (maintained by the Inria partner), from Nov. 16. 2023 to end February 2024. The public training dataset is the AirFrans dataset described in [the NeurIPS \(dataset and benchmarks track\) paper](#), made of 1000 CFD simulations of steady-state aerodynamics over two dimensions airfoils in a subsonic flight regime (5 real values at every point of the point cloud defined by the mesh on the simulation domain), and the participants have access for their simulations to the LIPS (Learning Industrial Physical Simulation) platform described in [the NeurIPS \(dataset and benchmarks track\) paper](#). The task is to build surrogate models of these 5 fields for new airfoils, including Out-of-Distribution cases, and the evaluation is a mix of accuracy (MSE), computational cost, and, last but not least, respect of the physical constraints (Navier-Stokes equations).

This challenge [is run on Codabench](#) (the new version of Codalab), and is still in its Development Phase, but at the time of writing, there are already 114 participants and 190 submissions, from both academia and industry.

Mind your buildings (feb 2023)

The challenge was about identifying behavioural patterns related to building occupancy using sensor data coming from a multi tenant building. In the period from January to March 2023, a group of 25 people worked on data science problems in the context of urban energy sustainability. It was organised by TNO and DFKI, in collaboration with the Hanze university of applied sciences in the Netherlands and the company AIMZ. The groups developed algorithms that could pinpoint and repair missing data in incomplete sensor data and/or floor plans of buildings. Models for prediction of occupancy were retrieved from the sensor data.

The organisers were thinking of organising a follow up (intended name 'mind the avatars' mind) in which they would like to study various implementations of using Theory of Mind.

The challenge was organised in the form of a 'dilated three day hackathon' by TNO in collaboration with the Hanze university of applied sciences, DFKI, and the company AIMZ.

20 people in three groups worked on questions related to energy management of a multi-tenant building. The evenings were organised in that particular building. The challenge involved mixed mode competition where discussions and presentations were plenary with all the teams, whereas there was a competitive element in the form of a prize for the best individual team. Various data science approaches were used to cluster data and learn predictive models.

Roadmap

Roadmapping aims at supporting strategic and long-range planning. It is referred to as the process that provides structured (and often graphical) means for exploring and communicating the relationships between evolving and developing research topics, technologies, and products.

The process of roadmapping involves the identification and the prioritisation, usually in time, of different elements in order to understand and steer the direction of research, technologies and product evolution. The process of developing a roadmap is as important as the final roadmap-document itself, as it requires researchers and stakeholders to think in terms of relationships and to work together to develop a plan to achieve common goals and objectives.

From a research perspective, a roadmap contains topics that show the evolution from a research content. The milestones cover the steps of their evolutionary paths, and address how the topic is related to a particular field of research. The research perspective provides insights in common planning horizons and might support funding decisions for European research programs that foster the economic strength of organisations and research institutes in Europe.

An industrial perspective on a roadmap captures stakeholder interests from a business perspective in various markets and industrial domains. Industrial roadmaps help to ensure that existing and potential technology can get aligned with economic and societal objectives and with the needs of end users. Both perspectives can be combined in order to provide insights into how important problems for society can be addressed, and highlights how to pursue important future research.

The first version of TAILOR roadmap was written following the structure of the scientific Work Packages of the network², WP3-7: one Chapter per WP, only with one additional Chapter dedicated to the Foundation models and the rising LLMs. The resulting document was written in a collaborative manner within each WP, after a series of discussions led by the WP2 and Task 2.2 leaders during the respective WP internal meetings during spring and summer 2021. All important aspects of Trustworthy AI were present in the different Chapters, but two main ingredients needed to be added: the links between the different WPs, i.e., between the Learning, the Optimization and the Reasoning aspects of AI (the L, O, and R), and some prioritisation among the objectives that had been identified. The Version 2 of the SRIR, due on month 44 (April 2024) will correct this. After fetching feedback from the whole consortium, a “Spring Camp” is being organised on April 8-9 to spread the collaborative work among the partners for the fine-tuning of this final phase. In particular, cross-WP discussions will take place in breakout sessions, in order to favour a more coherent topic-oriented organisation of the SRIR and ensure completeness and quality of the final document.

² After a totally unsuccessful attempt, via some poll sent to all partners, to adopt a different structure, oriented toward hybridization of AI – from hand-in-hand LOR, as in WP4, to much wider hybridization with other domains, of Computer Science and beyond.

PART II: Synergies WP5 with Industry, Challenges, and Roadmap in TAILOR

About WP5

Research in WP5 is about agents able to act in the world in an autonomous fashion, without the direct intervention of humans. This is a fundamental feature in many applications such as autonomous cars, chatbots, advanced social robots, etc. The focus of WP5 is on the fundamental question: How does an AI agent decide how to act, and how does an AI agent learn how to act? WP5 addresses issues such as:

- Reasoning and planning for acting;
- Learning strategies/plans from data;
- Learning models from data, and then do reasoning and planning;
- Learning from past experiences and simulations, for refining strategies/plans or models;
- Monitoring the actual outcome of actions;
- Recognizing possibly unexpected outcomes;
- Reasoning, planning and learning how to deal with unexpected outcomes.

Crucially, empowering an AI agent with the ability to self-deliberate its own behaviour carries significant risks. A major challenge is that agents might get out-of-control, which means that this ability must be balanced with safety: autonomous behaviours must be guided by human specifications, guarded by human oversight, verifiable and comprehensible in human terms, and ultimately trustworthy. It follows that formal verification, model checking and automated synthesis are central in order to assess safety.

We briefly recall the tasks making up WP5.

Extended and multi-facet models of the world dynamics and tasks (Task 5.1)

The aim of the task is to study foundations, techniques, algorithms, and tools for handling models of the world and specifications of tasks that are more realistic than existing models and specifications. Indeed, the paradigmatic model of classical planning supposes that there is a single agent in the world who perfectly knows the state of the environment and the effects of the actions available to her. Such models should be multiple, multi-facet, hierarchical and compositional; they should also have different levels of abstraction and should support tolerant plans (plans that work in a reference model as well as in its variations) and should be able to take other agents' beliefs and goals into account. This requires e.g. the integration of first-order logic features, the abandonment of Markovian assumptions, and the adoption of task specifications based on formalisms used in formal methods.

Integrating data-based methods with model-based methods in deciding and learning how to act (Task 5.2)

This task is about the foundations, techniques, algorithms and tools for integrating data-based methods with model-based methods by learning symbolic models from non-symbolic data. The aim is to allow flexible and compositional reasoning and planning, contrasting with classical planning where it is supposed that the environment and the action descriptions are known, which is an unrealistic hypothesis in the case of autonomous agents acting in an open world.

Learning for reasoners and planners, and reasoners and planners for learning (Task 5.3)

The aim of the task is to study foundations, techniques, algorithms and tools for integrating learning into reasoners and planners, and vice versa. The relation between planning and learning is therefore explored in two directions. The first direction involves addressing issues such as

- How to learn procedural knowledge and in particular action models;
- How to learn reformulations of problem representations to improve problem solving;
- How to model planning problem solving as a learning task.

The second direction involves designing ways of integrating planners and more generally symbolic models into learning. This is related to interactive machine learning and dynamic algorithm configuration.

Monitoring and controlling to make actions AI trustworthy in the real world (Task 5.4)

The aim is to study foundations, techniques, algorithms and tools for designing and learning meaningful dynamic models that mix features humans can understand and features they cannot. In order to take advantage of prior formalised knowledge one has to come up with principled ways of mixing the former with learning from data. This involves mapping real world perceptions to understandable abstract symbolic representations of states. Importantly, dynamic models are typically imperfect, one therefore has to also learn from failures and account for their update and correction. Thus model evolution and adaptation can be expected to achieve trustworthiness.

WP5 connects with most of the other scientific WPs through several interfaces:

- With WP3 it shares the goal to make AI trustworthy by ensuring explainability, privacy, and robustness (Task 5.4).
With WP4 it relates through the topics of learning action models and non-Markovian reinforcement learning, in particular reward machines, temporally extended rewards and dynamics (Task 5.2 and Task 5.3).
- With WP6 it shares an interest in theory of mind reasoning, in particular about beliefs, capabilities and goals when deliberating and executing actions (Task 5.1).

Synergies with and relevance to industry

The themes of several of the Theme Development Workshops (TDWs) involve planning and deciding how to act in an essential way.

- This is in particular the case for the Oct. 2022 TDW “AI for Future Manufacturing”. There, the fundamental role of planning and plan and intention recognition in Industry 4.0 manufacturing processes involving the interaction of humans with cobots and softbots was highlighted in the breakout session on human-robot collaboration. This is particularly relevant for predictive maintenance and zero-error production. Theory of mind-reasoning and epistemic and cognitive planning as studied in Task 5.1 are important for such cobots and softbots.
- While the focus of the Oct. 2021 TDW “Future Mobility - Value of Data & Trust in AI” was on the use of data-driven learning methods and their safety and trustworthiness, the relevance of various forms of planning was also highlighted, such as trajectory planning for autonomous cars and computing and communication planning in the IoT. Furthermore, one of the topics of discussion was the limits of autonomous behaviour, namely to decide when the machine has to hand back control to the human. This is of central concern in WP5 (cf. Task 5.4). As pointed out in the TDW, a general problem in deep learning is over-confidence, as illustrated in many ChatGPT experiments. This is opposed to ‘under-confidence’ where an AI system signals its ignorance and where e.g. an autonomous car hands back control to the human.
- One of the main topics of the May 2023 TDW “AI for Future Energy & Sustainability” was the role of AI in the transition to renewable energies. Planning was identified as a crucial component of such AI systems in order to reliably and economically operate smart energy grids that are powered by renewable energy. Further topics of the TDW that are potentially related to WP5 are time-series forecasting (e.g. in order to foresee overloads or violations of the voltage range), energy consumption anomaly detection, and the collaboration of smart buildings in order to optimise energy consumption.

Synergies with and relevance to the (data) challenges

Deciding and learning how to act are in principle pervasive in the TAILOR data challenges. The following four challenges highlight this:

- The “Smarter Mobility Data” Challenge consists in the forecasting of the states of charging stations, which involves reasoning with the goals, strategies and plans of multiple electric vehicles.
- The “Towards Carbon Neutrality” Challenge involves managing smart energy grids powered by renewable energy, where the concept of planning is central (cf. the TDW “AI for Future Energy & Sustainability”).
- The “Crossword Puzzle” Challenge can be understood as finding a plan that satisfies the goal of correctly filling out the crossword grid, where the term ‘correctly’ means that the clue and the word are related and letters of intersecting words match. The

clue plays the role of a precondition, and it requires commonsense knowledge and reasoning to decide whether the relation with the word obtains.

- The planned follow-up of the “Mind Your Buildings” Challenge, to be named “Mind the Avatar’s Mind”, focuses on complex reasoning about other agents’ goals and plans. Epistemic planning systems have the ability to model e.g. that some building lacks information about an increase in power consumption of some other building, or even wrongly believes that the consumption of the other building is going to decrease. This ability will guarantee increased overall robustness, flexibility, and efficiency.

The table below summarises how the challenges relate to the WP5 tasks. As one can see there, three of the challenges (MetaLearn 2022, Brain Age Prediction, and ML for Physical Simulations) were too far from the activities of WP5 to be related.

	Task 5.1	Task 5.2	Task 5.3	Task 5.4
Smarter Mobility Data Challenge	X			
L2RPN II: Towards Carbon Neutrality		X	X	X
MetaLearn 2022				
Brain Age Prediction				
Crossword puzzle		X	X	
ML for Physical Simulations				
Mind your buildings	X			X

Synergies with the TAILOR roadmap

One of the five short term scientific challenges that are identified in the SRIR is to develop methods for integrating model-based and data-driven approaches to autonomous acting. This is the aim of the WP5 tasks 5.2 and 5.3. The results obtained in these tasks concern in particular how to learn subgoals in planning.

One of the five long term scientific challenges is the design of a computational theory of mind: How can AI systems take the mental attitudes of agents (such as belief, knowledge, goals, intentions, emotions) into account appropriately? This is one of the aims of Task 5.1., where progress was made towards computationally feasible theory of mind-reasoning.

Conclusion

As we have sketched, learning and deciding how to act are central parts of autonomously acting AI systems and are therefore pervasive issues in industrial and scientific challenges. While the field of planning has a long-standing tradition in AI, existing theory and methods have to be adapted and extended in order to go beyond several simplifying hypotheses that are traditionally made in the planning literature, as sketched in the TAILOR roadmap. Work in WP5 has addressed this by investigating several important aspects that contribute to making planning more realistic.