Streaming Cascade-based Speech Translation leveraged by a Direct Segmentation Model

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Streaming Cascade-based Speech Translation

A continuous stream of transcribed speech is split by a Direct Segmentation (DS) component into sentence-like chunks. In this way, simultaneous MT components trained at sentence level can be used to deliver high-quality translations with low latency.
Streaming cascade-based speech translation with segmenter

- ASR output is generated as the speech becomes available
- DS decides at word $x_7$ whether to split ASR output considering next two words ($d = 2$)
- MT input are those words on which a split decision has been taken
- The wait-$k$ simultaneous MT system translates $k = 4$ words behind its input
- In other words, $y_3$ is output when $x_7$ becomes available
Trade-off between translation quality (BLEU) and latency

BLEU vs latency for Spanish-English (top) and Spanish-French (bottom) with future window length $d = \{0, 1, 2, 4\}$ and points on each curve from left to right representing increasing values of $k = \{1, 2, 4, 8\}$ in the wait-$k$ MT system.